

DRAFT: CREATE & INNOVATE

Physical / Creative Mind

Grades K-12

Create & Innovate: The ability to make or otherwise bring into existence something new, whether a new solution to a problem, a new method or device, or a new artistic method or form.

	Emerging May need direct support to follow through with choices/tasks and participate in learning with others	Developing Needs some support and guidance to follow through with choices/tasks and participate in learning with others	Applying Is able to independently follow through with choices/tasks and participate in learning with others
Expresses learning in unique and individual ways	<ul style="list-style-type: none"> Reproduces ideas/products of others 	<ul style="list-style-type: none"> Demonstrates a blend of predictable and original approaches Completes task, requires refinement 	<ul style="list-style-type: none"> Selects the most appropriate approach based on resources Original ideas/products Skillfully executed ideas/products(of high quality) Relevant to task
Applies learned knowledge to create and innovate	<ul style="list-style-type: none"> Relies on modelling and direction from others 	<ul style="list-style-type: none"> Generates own ideas/products based on the ideas of others Recognizes next steps Open to feedback from others 	<ul style="list-style-type: none"> Able to generate ideas/product with depth and breadth Persists and refines ideas Reflective and responsive Provides a rationale or support for their ideas/product

Please identify one specific item from the rubric above that you would like to develop over the course of this semester:

How will you know if you have been successful? As in, what does success look like to you with regards to this goal?